



www.brisbanecitysquash.com

SOUTHSIDE

COMPETITION GUIDELINES

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1. Players must play in registered team order as per Squash Matrix.
2. Players cannot play in a position lower than their registered position but they may play higher.
3. Replacement players must be no more than 10 matrix rating points above the person they are replacing.
4. If a replacement player is 40 points above the registered player then the match will be recorded as a forfeit and all matches below that match will also be a forfeit.
5. A player can play twice in the one team—limit 5 times per team. Must play up—4 to 3, 3 to 2 or 2 to 1. Not 4 to 2 or 3 to 1. A player cannot play twice in Finals.
6. Permanent Team changes may be made at any time through the season and up to 6 days prior to the finals series. No team changes after this date.
7. Team changes can be made where the change is not above the highest registered player in that number in any team within your grade. For example you want to replace your No 1 and they are rated 180 and the highest rated No 1 in your grade is 200 you can have a player up to 200 for the team change.
8. A player must play 5 matches in the team they are registered to be eligible for finals.
9. A finals replacement player must have a Brisbane Matrix Rating below that of the registered No 4. All registered players must play up with the replacement playing at No 4.
10. If you forfeit, you are liable to pay your match fee and your opponents match fee for the night.
11. Commencement Time for matches are to be adhered to. If a team turns up and the opposing team has no player there 15 minutes after the scheduled start match time you can claim a forfeit for 1 match of your choice. If after another 15 minutes you can claim an other forfeit of your choice. If at the 45 minute mark after the scheduled match start time you can claim a team forfeit. Note: if you chose to forfeit the opposing No 1 first and the opposing team then turn up all other matches will count, just not the No 1. If the No 1 turns up and their match was forfeited a match can be played, but the results will not count.
12. The order of matches for play is No 4, No 3, No 2 and last No 1, unless both teams agree for a different order of play.
13. Players aged 19 years and under are to wear eye wear when playing matches. If they do not wear eyewear their match will become a forfeit on the results card.
14. Referees for Finals will be the bottom 2 teams of that grade. Referees for the rest of the series of finals will be the losing teams in the finals. There will be a \$100 fine for any team not turning up to referee.
15. If a team is withdrawn from the competition, that team code will remain and this will be come a Bye. A minimum of 24 hours notice is to be given prior to withdrawing a team or your team will be required to pay the forfeit fees for not turning up to play the nights matches.
16. If a player does not turn up for their match that match will be declared a forfeit. If a match is forfeited, all matches below the forfeited match will also become a forfeit.